



LUDUS MAGNUS
STUDIO



NOVA AETAS

RAISED IN KICKSTARTER

\$170,118 / 1,125 backers

RAISED IN BACKERKIT

\$60,378 / 1,109 backers

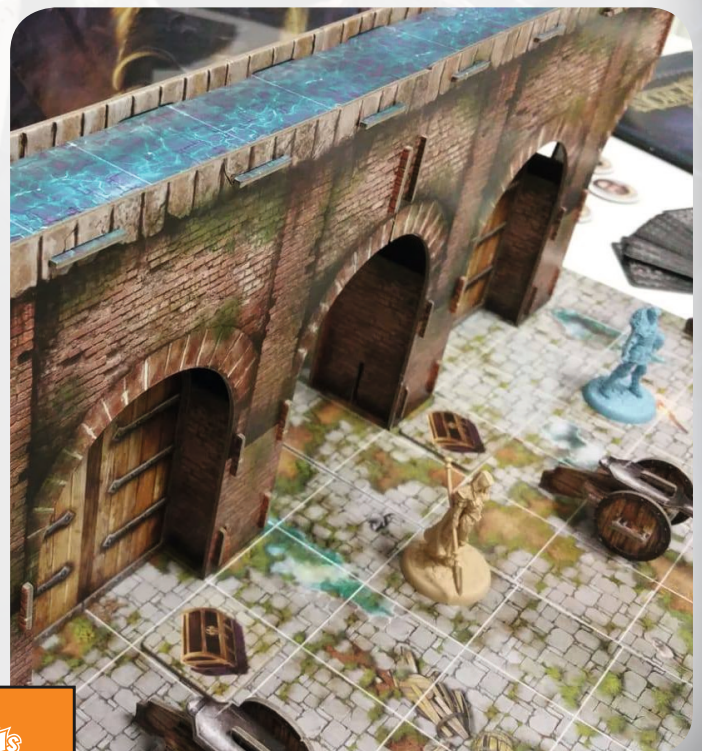
Nova Aetas is the first game ever published by Ludus Magnus Studio.

Set in 1508 during the Italian Renaissance, it follows the exploits of 4 unlikely heroes, caught up in the conflict between the Vatican and the Republic of Venice.

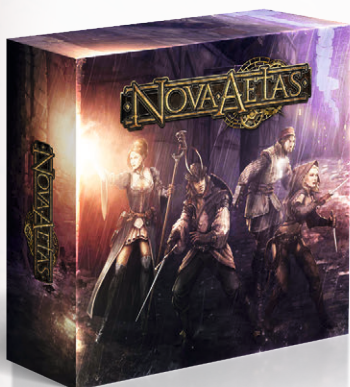
Nova Aetas is a tactical board game where fantastic miniatures work their way through a huge campaign with an impressive 26 missions, each leading to 4 different endings.

During the campaign, you can develop your heroes by specializing in certain classes, build equipment or challenge wild and mythological animals. Nova Aetas is set in an alternative Renaissance, where history is merged with classic mythology. You will in fact meet Fauns, Centaurs, Cyclopes and other fantastic creatures.

The success of Nova Aetas is owing to its innovative game mechanics featuring activations and artificial enemy intelligence.



Core game:



Nova Aetas

RRP **80€**



Under Siege

RRP **70€**



Vesuvio's Forge

RRP **49€**



Mater Ignis

RRP **45€**



Draco

RRP **25€**



Manticora

RRP **20€**



Pope VS Doge

RRP **17€**

**Pets
Architect
Dice**

RRP **18€**

RRP **15€**

RRP **10€**



SINE TEMPORE

RAISED IN KICKSTARTER

\$654,848 / 4,155 backers

RAISED IN BACKERKIT

\$363,455 / 4,282 backers

Thanks to its enormous success, it features loads of additional models with which to expand and explore this universe.

Set in the faraway past of Nova Aetas, it reveals how the human race and certain alien races first began to populate the earth. In search of a new planet to colonize, the Genesis will lead you to the discovery of Primaevus V, a world considered sacred by the Primaevi, where young and fit faun soldiers carry out their initiation rites to enter the matriarchal society of witches.

Developed using the same game engine as Nova Aetas, Sine Tempore fully exploits and enhances the mechanics, renewed in many aspects through custom dice and an innovative hero development system, without modifying the basic qualities.



Core game:



Sine Tempore

RRP **90€**



Pandora

RRP **49€**



Kyrone

RRP **39€**



Aracne

RRP **39€**



Motherfang

RRP **30€**



A.D.E.

RRP **25€**



Hydra

RRP **25€**



Pets

RRP **15€**



Dice

RRP **10€**

